



## Legislation Details (With Text)

**File #:** ID#16-2876    **Version:** 1    **Name:** One-Year Renewal Term with Intuition Systems, Inc., DBA Bill2Pay of Clearwater for Lock Box Services 10/20/16

**Type:** Action Item    **Status:** Consent Agenda

**File created:** 9/29/2016    **In control:** Customer Service

**On agenda:** 10/20/2016    **Final action:**

**Title:** Approve one-year renewal term with Intuition Systems, Inc., DBA Bill2Pay, of Clearwater, Florida in the amount of \$43,300 for lock box services, from October 1, 2016 through September 30, 2017, and authorize the appropriate officials to execute same. (consent)

### Sponsors:

### Indexes:

### Code sections:

**Attachments:** 1. Intuition signed contract.pdf, 2. Intuition\_Lockbox\_Exhibit\_B.pdf, 3. Intuition\_Lockbox\_Exhibit\_C.pdf

Date	Ver.	Action By	Action	Result
10/20/2016	1	City Council		
10/17/2016	1	Council Work Session		

### SUBJECT/RECOMMENDATION:

Approve one-year renewal term with Intuition Systems, Inc., DBA Bill2Pay, of Clearwater, Florida in the amount of \$43,300 for lock box services, from October 1, 2016 through September 30, 2017, and authorize the appropriate officials to execute same. (consent)

### SUMMARY:

The City issued RFP (Request for Proposal) 26-11 in 2011 to solicit proposals for processing of mailed utility bill remittance, known as lock box services. On September 1, 2011, Council approved the contract with Intuition Systems for a five-year term. The contract provided for annual renewals at the discretion of both parties. This recommendation for a one-year renewal term provides continuity of services in Fiscal Year 16/17 while the department evaluates proposals for utility billing electronic presentment and payments, which are currently under review. Intuition has agreed to the one-year extension at the same terms and conditions set forth in the original contract.

### APPROPRIATION CODE AND AMOUNT:

Funds in the amount of \$43,300 is budgeted for FY17 in cost code 0555-09884-530300-519-000-0000