

Survey Estimate and Price Proposal

December 11, 2018

## City of Clearwater Engineering Department • Clearwater, FL

• Mr. Bennett Elbo, PTP - Traffic Operations/Engineering Specialist II

## Proposal FLM529

PROPOSAL FLM529		
ITEM	DESCRIPTION	COST
1	Sidewalk trip hazard repair for hazards measuring 1/4" to 2" high	
	Deliver a minimum of 3,750 inch-feet of repairs using a slope of 1:12 to repair trip hazards for the City of Clearwater. Repairs to be completed in the order determined by the Engineering Department until 3,750 inch-feet have been completed. (3,750 Inch-Feet X \$40 per inch-foot)	\$150,000
NOTES		
1. Inch-feet is a measure of the average height (in 8ths of an inch) multiplied by the width of each hazard (in feet).		
<ol> <li>Pricing is based on PAEC Contract #16-08, "Florida Buy Program." Unit (inch-feet) price for 1:12 slope (without prior estimate) is \$40.</li> </ol>		
3. Once on site, PSSC may not complete a repair(s) because; 1. a hazard's actual measurement at the time of repair exceeds approved customer specifications, <u>and/or</u> 2. in the crew leader's judgement, our repair attempt would cause further damage to the concrete slab or be insufficient to satisfactorily remove the existing hazard and/or mitigate its potential liability. Such excluded hazards, if any, will be left "as found" and will require customer's alternative remedy. PSSC repairs only those uneven sidewalks specifically requested by you, our customer, and therefore makes no guarantee that the property is free of uneven sidewalk hazards or other trip hazards. After the project is completed, new trip hazards will occur due to tree roots, water, settling, and other natural and man-made causes outside of PSSC's control. Upon completion of the project, PSSC is not liable for any related claims, losses, or damages. PSSC will not be held responsible for cracks or defects in poured concrete that may exist due to materials or methods used by original installer.		

\$150,000

TOTAL



THE INFORMATION IN THIS PROPOSAL IS CONFIDENTIAL