RFP #01-18, SECURITY SERVICES EXHIBIT A

Security Deployment: Sea- Blues

- 1) **Vendor Gate** Only letting those with worker wristbands, staffing or artist's credentials, or those cleared on the vendor/volunteer/worker lists through. City vehicles are okay, vendors on the south can enter to unload but cannot enter 1 hr prior to gate openings. This is a main access in to the park, need someone who has sound judgment and will be very personable.
- 2) **Stage Gate** Only staff or artist guests with correct credentials allowed through gate. VIP guests are to enter on the north side of the park. Catering company and backline/stage companies should be credentialed as well to come through this gate. Your guard will be expected to check everyone's lanyard and use judgment. A very important position.
- 3) **Sidewalk between backstage and VIP** Only guests with credentials for the backstage/artist area are allowed to enter from North to South (VIP to Backstage). Guests leaving backstage to enter VIP should have credentials to be in both areas. City staff will also use for carts and general show maintenance. This is one of the most vital positions keeping fans and VIP guests out of the backstage area. Many people feel they should gain access but only those with credentials are allowed.
- 4) **VIP/Hospitality Area** Ensuring those in VIP have the proper credential. No one without credentials should be in your area, if fans are leaving the venue after their time at the event they need to walk around the stage no one can cut through this area. It is a secure area with artists.
- 5) **Bandshell stairs** Access only for city staff, backline and stage staff, as well as artists on to the stage from our backstage area. Bathrooms are located in the back of the bandshell and may be accessed from here for backstage guests ONLY. This is one of the most sensitive areas in the park to keep people away from artists and stage that do not belong.
- **6)** Reserved Seating/Sponsor Seating/front of stage during acts Help fans to located their seats and make sure people are in their correct reserved seat numbers. For the sponsor seating area it is first come first served so making sure people are using the seats correctly and helping them find their seats.
- 7) Reserved Seating/Sponsor Seating Staff/front of stage during acts Help fans to located their seats and make sure people are in their correct reserved seat numbers. For the sponsor seating area it is first come first served so making sure people are using the seats correctly and helping them find their seats.
- 8) **Reserved Seating/Sponsor Entrance** A set of eyes and ears to make sure people are entering and exiting the area properly and have their proper wristbands in order to enter and to help them find their seats.
- 9) Stage Right Entrance to Backstage/Office Area Only City staff and officials are allowed to use this area between the stage and the offices. This staff will be credentialed as "Event Staff".
- 10) Entrance between Reserved/VIP seating area and VIP area. Only guests with VIP, Event Staff, Backstage, or Artist are allowed to enter VIP from reserved seating and should not be in the VIP area without these credentials.
- 11) **Emergency exit Reserved Seating** Only guests with the specific lanyard to this area will be permitted to access. This is mainly an emergency exit but event goes can come in this way proper passes.

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- **12) Sidewalk between VIP and GA** Only guests with credentials for the backstage/artist area and VIP area are allowed to enter from North to South (General Admission to VIP). Guests leaving VIP to enter general admission will not need verification. City staff will also use for carts and general show maintenance.
- 13) **Sponsor Hospitality Entrance** Only guests with credentials to this specific tent (PCAN/Threshers) will be allowed entrance. This position will help guests find their specific side of the tent and keep others out of it.
- 14) **North Food Court Gate Entrance** Responsible for making sure no one enters this gate. It will be left unlocked for emergencies but will not allow entrant to any vehicle or foot traffic.
- 15) **North Entrance Gate** Primarily this person can be a floater/break giver but when not doing this role they can position at this gate and assist our volunteers in making sure people enter/egress safely.
- 16) **South Entrance Gate** Primarily this person can be a floater/break giver but when not doing this role they can position at this gate and assist our volunteers in making sure people enter/egress safely.
- 17) **Artist Trailer** Position between backstage office area and artist area. If someone gets to this area without proper lanyard we have had a breakdown. This is another level of defense between the backstage area and the artist trailers and stage. All passing through should have Artist, Event Staff, or Backstage credentials.
- 18) **Dock** Keeping guests from congregating on G dock to watch the show and allowing access for those with proper credentials to pass from boat to boat house.
- 19 22) **Parking Lot** 2 will be needed in the library/dolphin tales parking lot areas at all times. 2 will be down below in the event area. Top guards will check to make sure they have correct parking passes that allows them to the bottom of the hill in the event parking area. Overflow parking will follow the curve around the Cleveland Extension. Once this is all full it will be access 1 allowed for 1 departing. All others referred to downtown parking garages. Only those attending the library will be allowed to park in the library lot or they will be towed. Only those attending the dolphin tale exhibit will be allowed to park in their spots or they will be towed. We need to enforce this. After the library and dolphin tale are closed they can turn in to event parking but only after they are closed. After parking is full, 2 guards can help with breaks but 2 should remain at all times until' the end of the event. I would like to have the 2 guards help escort people out of the parking lot safety at the end of the night as well. They will need orange vests/flash lights.