

ORDINANCE NO. 9468-21

AN ORDINANCE OF THE CITY OF CLEARWATER, FLORIDA, AMENDING THE ZONING ATLAS OF THE CITY BY ZONING CERTAIN REAL PROPERTY LOCATED ON THE NORTHEAST CORNER OF BERKLEY PLACE AND NE COACHMAN ROAD (SR 590), WHOSE POST OFFICE ADDRESS IS 2248 NE COACHMAN ROAD, CLEARWATER, FLORIDA 33765, UPON ANNEXATION INTO THE CITY OF CLEARWATER, AS LOW MEDIUM DENSITY RESIDENTIAL (LMDR); PROVIDING AN EFFECTIVE DATE.

WHEREAS, the assignment of a zoning classification as set forth in this ordinance is found to be reasonable, proper and appropriate, and is consistent with the City's Comprehensive Plan; now, therefore,

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF CLEARWATER, FLORIDA:

Section 1. The following described property located in Pinellas County, Florida, is hereby zoned as indicated upon annexation into the City of Clearwater, and the Zoning Atlas of the City is amended, as follows:

<u>Property</u>	<u>Zoning District</u>
Lot 6, Block "D", Palmetto Terrace, according to the Map or Plat thereof as recorded in Plat Book 39, Page 75, of the Public Records of Pinellas County, Florida.	Low Medium Density Residential (LMDR)

(ANX2021-04006)

The map attached as Exhibit A is hereby incorporated by reference.

Section 2. The City Engineer is directed to revise the Zoning Atlas of the City in accordance with the foregoing amendment.

Section 3. This ordinance shall take effect immediately upon adoption, contingent upon and subject to the adoption of Ordinance No. 9466-21.

PASSED ON FIRST READING

PASSED ON SECOND AND FINAL
READING AND ADOPTED

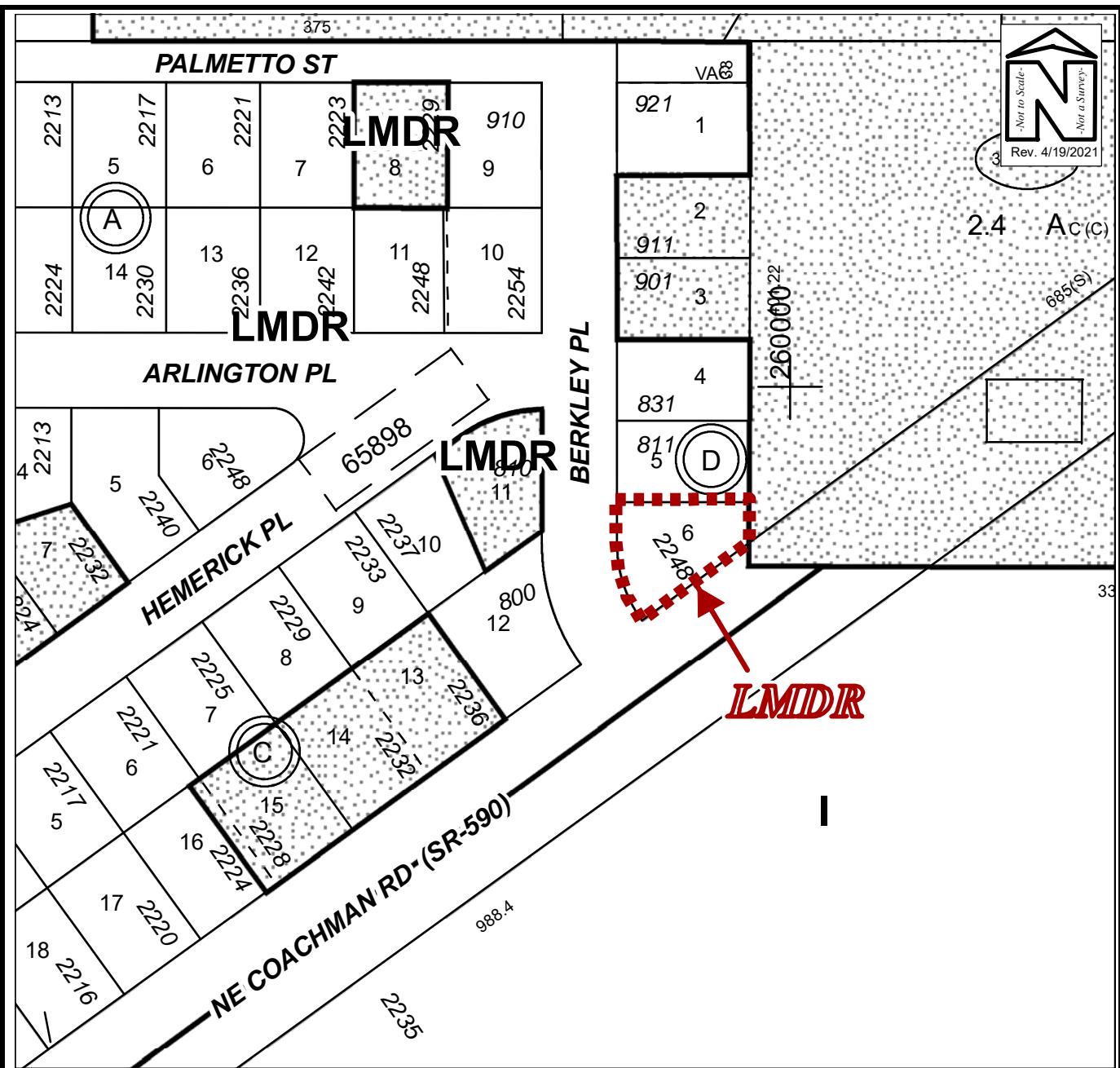
Frank V. Hibbard
Mayor

Approved as to form:

Matthew J. Mytych, Esq
Assistant City Attorney

Attest:

Rosemarie Call
City Clerk



PROPOSED ZONING MAP

Owner(s): Jennifer Martin	Case:	ANX2021-04006
Site: 2248 NE Coachman Road	Property Size(Acres):	0.158
	ROW	.005
Land Use	Zoning	PIN:
From : Residential Urban (RU)	R-3 Single Family Residential	07-29-16-65898-004-0060
To: Residential Urban (RU)	Low Medium Density Residential (LMDR)	Atlas Page: 281A

Exhibit A