

PROJECT NUMBER:	23-0051-UT
PROJECT NAME:	RO1 CHEMICAL STORAGE AND FEED SYSTEM IMPROVEMENTS
PROJECT MANAGER:	Helene Kassouf
DEPARTMENT:	PUBLIC UTILITIES

Engineer of Choice: Mead & Hunt

System Type (select one):

Lift Station	Sanitary Sewer Collection
\Box Potable Water Supply/Distribution	\Box WRF (Water Reclamation Facility)
\Box Reclaimed Water Distribution	🖂 WTP (Water Treatment Plant)
Ioint Project Agreement/ FDOT Project	□ Other:

Questions:

1.	Are they an Engineer of Record?	\boxtimes Yes	🗆 No
	a. If the answer is 'No' were they acquired by RFQ? $\hfill \Box$ Yes	🗆 No	🖾 N/A
2.	Have they done a project with the department previously?	\boxtimes Yes	🗆 No
3.	Have they done a project with the City previously?	\boxtimes Yes	🗆 No
4.	Have they done a project at the project area previously?	imes Yes	🗆 No
5.	Do they have personnel experienced in the design and construction of similar systems		
	mentioned above?	\boxtimes Yes	🗆 No
	a. Ask for resumes accordingly		
6.	Do they have a positive track record of past performance with the City and or Pu	ublic Util	ities
	Department? 🛛 Yes	🗆 No	🗆 N/A
7.	Is the firm a certified minority business or woman owned enterprise?	\Box Yes	🛛 No
8.	Has the firm demonstrated that they can meet the time restrictions and budget	requirer	nents of
	the project?	\boxtimes Yes	🗆 No
9.	Does the firm have an office within 50 miles of the project area?	\boxtimes Yes	🗆 No
10.	Has the firm demonstrated that they capacity to take on this additional work?	imes Yes	🗆 No

Reasoning Why:

Mead & Hunt was selected due to the ability of their exceptional team of professional project managers and their vast experience in developing and updating various water supplies, including groundwater, surface water, and pioneering alternative water sources such as potable reuse and stormwater capture and reuse. Mead & Hunt's proven track record in technical, design, and planning expertise is noteworthy. Furthermore, their high performance on other projects with the City further validates their competence.